Teen Village Packing List

The best way to pack for Teen Village is to bring three bags: one backpacking pack, one daypack, and one small duffel bag. All clothing should be a synthetic polypropylene blend, wool or other wicking material. Cotton can lead to hypothermia, chafing, and mold!

CRITICAL ITEMS

Item	Amount	Details
Backpack Pack	One	Proper fitting, 55 liter pack.
Sleeping Bag	One	15-30° F range. Stores light and small.
Sleeping Pad	One	Foam or inflatable.
Hiking Boots	One pair	High-ankle, waterproof/Gore-Tex, comfortable, broken-in.

ltem	Amount	Details
Hiking Socks	Eight pairs	Wool or polypropylene blend, wicking material.
Underwear	12 pairs	Non-cotton material recommended.
Long Underwear	One set	Polypropylene, wicking material.
Warm Hat	One	Beanie that covers ears.
Brimmed Hat	One	Bucket or ball cap.
Gloves	One pair	Non-cotton.
Fleece	One	Warm, non-cotton, long sleeve.
Rain Jacket	One	Water repellent. NO PONCHOS.
Rain Pants	One	Water repellent.
Shorts	Six pairs	Non-cotton. Longer shorts required.
Pants	Four pairs	Hiking pants, leggings, or sweatpants (preferably non-cotton).
T-Shirts	Eight shirts	Non-cotton, wicking material.
Sandals	One pair	i.e. Chacos, Tevas, or Crocs. No flip flops!
Swimsuit	One	Suits that will stay secure.

Camping Gear

Item	Amount	Details
Mess Kit	One	Standard mess kit. Mug recommended.
Water bottles	Three liters water storage	Three liters of water storage required. Camelbaks recommended.
Headlamp	One	Bring extra batteries in Ziploc bag.
Sunscreen	A lot	Must be labeled with first AND last name.
Bug Spray	One	Must be labeled with first AND last name.
Whistle	One	Not built into backpack.
Toiletries	One bag, small bottles	Compact bag to carry:
		Shampoo, body soap, toothbrush, toothpaste, brush/comb, deodorant.

At Camp Items (While at Ranch Camp)

Item	Amount	Details
Shabbat Outfit	One-Two	Slightly nicer but still camp appropriate.
Pillow	One	Small.
Daypack	One	School backpack.
Duffel bag	One	Small sport/gym bag.

^{*}Any items on "Optional" column in General Packing list.